



**Career Objective**

Professional graphic and 3D artist seeking a full-time position that will utilize both technical abilities and expand the artistic skills gained through work and educational experiences.

**Work Experience**

**Track Corp.** *Seating Company* 2009–2010  
**Art Department / Marketing**

- \* Designed and distributed over 10,000 brochures, flyers, and binders nationwide to Track Dealers, contributing to an increase in sales in 2010
- \* Assisted in the construction of a photo booth to increase the quality of Track's product library, enhancing corporate image.

**ASPE West Michigan Chapter** *American Society of Plumbing Engineers* 2008–2010  
**Web Master**

- \* Gained knowledge of proper work flow through multiple programs that increase productivity by reducing rework or fixing errors
- \* Increased website efficiency by creating responsible web assets that monitored quality, importance, size, and relevance.

**New World Edutainment** *Video Game Studio* 2009–2010  
**Environment Modeler**

- \* Created simple and complex models that met weekly due dates which increase work load output.
- \* Demonstrated creativity in making models based on little or no concept that remained consistent with art direction.
- \* Laid out and maximized space of U.Vs for the texture artists to limit their time spent on U.V manipulation.

**Relevant Software**

**Adobe Illustrator**  
**Advanced Proficiency**

- Illustration
- Layouts
- Print
- Importing and Exporting
- 3D Features

**Adobe PhotoShop**  
**Expert**

- Texturing
- Painting
- Photo Manipulation
- Layering and Masking

**Autodesk Maya**  
**Advanced Proficiency**

- Modeling
- U.V Layout
- Shaders
- Lighting
- Rendering

Skill Level



**Education**

**Full Sail Real World Education, Winter Park, FL**

Graduated: November, 2007  
Bachelor of Science in Computer Animation

**Grand Rapids Community College, Grand Rapids, MI**

Graduated: May, 2005  
Associate of Science in Computer Science

**Additional Information**

Samples of previous work are available upon request.  
In my spare time, I am an avid art, video game, and sports fan. I am always doing one of the three; researching new techniques and art styles or relaxing with some video games or having fun playing sports.

**Professional Software Packages**

- Microsoft Office Suite
- 3D Studio Max
- Auto Desk Maya
- Final Cut Pro
- Shake
- Adobe Illustrator
- Adobe Photoshop
- Adobe Go Live
- Adobe After Effects
- Adobe InDesign
- Adobe Bridge
- Freehand
- Mudbox